

RESOLUTION 23-04

WHEREAS, certain payroll payments and other recurring monthly expenses are required to be paid within certain time frames to maintain good financial ratings and customer relations with the village's creditors, employees, and residents of the city, and,

WHEREAS, it is advisable and necessary that the Village Clerk/Treasurer be authorized and directed to make such regular payments prior to approval of the Board of Trustees, and,

WHEREAS, if such payments are made prior to the next regular council meeting, the Chairperson and Board of Trustees shall approve and affirm such payments at the next regular trustee meeting.

BE IT THEREFORE RESOLVED AS FOLLOWS:

1. That the Village Clerk/Treasurer, in order to maintain the village's credit standing and rating, is hereby authorized and directed to make payment on a regular basis of the following claims which become due and payable, prior to the time that such claims would become delinquent, and prior to the next regular Board of Trustees meeting as follows:

- a. All payroll claims including Federal and State payroll tax liability deposits;
- b. All monthly State sales tax liability deposits;
- c. Annual fee for Nebraska Waste Reduction and Recycling filing;
- d. Annual subscription for Microsoft 365 Office Software; Word, Excel, Outlook, Publisher, Power Point;
- e. All monthly payroll software subscriptions to Intuit Software dba QuickBooks;
- f. All debited bank charges for the cost of check blanks and safe deposit box rental;

2. That at the next regular meeting, after the payment of such claims, the Board of Trustees shall affirm such payments made by the Village Clerk/Treasurer subsequent to the last board meeting but prior to the current board meeting.

3. That this resolution shall be become effective immediately upon passage and approval by the Chairperson and Board of Trustees of the Village of Murray, Nebraska.

Dated this 13th of June, 2023.



Jeff Anderson, Chairperson

ATTEST:



Shelli S. Hayes, Village Clerk/Treasurer

(SEAL)